import java.awt.\*;   //awt layouts

import java.awt.event.\*;  //awt event classes and listener interfaces

import javax.swing.\*;    //swing components and containers

import java.util.Scanner;

  public class Display extends JFrame implements ActionListener{

  public static final int WIDTH= 400;     //size of JFrame

  public static final int HEIGHT= 500;

  // make it private and use getter and setter method

  public double balance=1000.0;

  public double withdraw=0.0;

  public double deposit=0.0;

  private String suggest;

  private JTextArea theText;  // user can ask que in textarea.

public Display(){

setSize(WIDTH,HEIGHT);

WindowDestroyer listener=new WindowDestroyer();

addWindowListener(listener);

Container content=getContentPane();  //returns contentpane of applet

content.setBackground(Color.YELLOW);

//CREATE LABELS

JLabel l1=new JLabel("Hello to Queens Bank");

ImageIcon pic=new ImageIcon("200\_s.gif");

l1.setIcon(pic);

// add labels

content.setLayout(new FlowLayout());

content.add(l1);

JButton depositButton=new JButton("Deposit");

content.add(depositButton);

depositButton.addActionListener(this);

JButton withdrawButton=new JButton("Withdraw");

content.add(withdrawButton);

withdrawButton.addActionListener(this);

JButton balanceButton=new JButton("Balance");

content.add(balanceButton);

balanceButton.addActionListener(this);

JButton suggestButton=new JButton("Submit Suggestions");

suggestButton.addActionListener(this);

content.add(suggestButton);

theText=new JTextArea(5,25);   //5 lines and 25 char per line.

theText.setText("");

content.add(theText);

}

public void actionPerformed(ActionEvent e){

Container content=getContentPane();

if(e.getActionCommand().equals("Deposit")){

content.setBackground(Color.GRAY);

double answer=JOptionPane.showConfirmDialog(null,"Are you here to deposit?","Click it:",JOptionPane.YES\_NO\_OPTION);

if(answer==JOptionPane.YES\_OPTION){

String newBank=JOptionPane.showInputDialog("Enter the amount: ");

double accNum=Double.parseDouble(newBank);

balance+=accNum;

JOptionPane.showMessageDialog(null,"Total Balance="+ balance );

}

}

else if(e.getActionCommand().equals("Withdraw")){

content.setBackground(Color.BLACK);

double ans=JOptionPane.showConfirmDialog(null,"Are you here to withdraw?","Click it:",JOptionPane.YES\_NO\_OPTION);

if(ans==JOptionPane.YES\_OPTION){

String out= JOptionPane.showInputDialog("Enter the amount:");

double amount=Double.parseDouble(out);

    balance-=amount;

    JOptionPane.showMessageDialog(null,"Withdrawn amount is: "+balance);

}

}

else if(e.getActionCommand().equals("Balance")){

content.setBackground(Color.GREEN);

JOptionPane.showMessageDialog(null,"Balance amount is: "+balance );

}

else{

suggest=theText.getText();

theText.setText("Thank you for your time");

}

}

public static void main(String[] args) {

Scanner input= new Scanner(System.in);

Display i=new Display();

i.setVisible(true);

}

  }

In WindowDestroyer.java

import java.awt.event.WindowAdapter;

import java.awt.event.WindowEvent; // these 2 nt defined in java.

public class WindowDestroyer extends WindowAdapter {

public void windowClosing(WindowEvent e){

System.exit(0);

}

//public static void main(String[] args) {

//}

}